

## **Grass Valley Little League Local Rules (BYLAWS)**

The Bylaws set forth by the Grass Valley Little League (GVLL) Board of Directors (BOD) are reviewed and approved on an annual basis. These rules are meant for clarification and/or further interpretation of the Little League International (LLI) Rule Book and Operation Manual.

### **Articles as numbered**

#### **1. Division Alignment:**

Tee Ball League: 4 years old only

Farm League: 5-6 years old

Minor A League: 6-7 years old

Minor AA League: 7-9 years old

Minor AAA League: 8-11 years old

Major League: 9-12 years old

50/70 League: 12-13 years old

Junior League: 13-14 years old

Senior League: 14-16 years old

Big League: 16-18 years old

- a. 6-year-old Players who participated in the Tee Ball or Farm League in the previous season may move up to Minor A League.
- b. All league age Players 7-12 years old must participate in at least one pre-season tryout to qualify to play in either the Minor, Major, 50/70 or Junior Leagues. All 12-year-old Players will be selected to a Major League team unless they opt to be available for the 50/70 Draft. This will be exercised if any additional Players are needed to fill the 50/70 Team(s). All 9-11-year-old Players who try out and are not selected for a Major League team will be placed in the Minor AAA League draft. All 9-year-old players who are not selected for a Minor AAA League team will be placed in the Minor AA League draft. The Player Agent will place all 7-year-old players not selected in the AA draft on a Minor A League team.
- c. League age 8-year-olds are eligible to be drafted to play Minor AAA League
- d. All league age 13-year-old Players must try out and will be placed on a 50/70 Division team unless they are drafted onto a Juniors team.
- e. All League age 14-year-old Players must try out and will be placed on a Juniors Division team.
- f. All league age 15-16-year-old Players must try out and will be placed on a Senior Division team.
- g. All league age 17-18-year-old Players must try out and will be placed on a Big-League team.

#### **2. League Practices:**

- a. All Parents/Guardians, Players and any Volunteers are required to sign the GVLL Code of Conduct.
- b. All Home Teams Division AA and up are responsible for keeping Score. An official scorebook must be kept, which will be provided to the Managers by the League.
- c. All Visitor Teams are responsible for Pitch Count. The LLI approved pitch count data sheet and pitch log form will be used and signed by each manager at the end of the game.

- d. Rainouts are announced by 3:00 p.m.

### **3. Player Selection Method:**

- a. The Player Agent will place Tee Ball, Farm and Minor A League Players on a team. Coach and teammate preferences may be requested and will be honored where possible.
- b. The Minor AA League draft will be conducted after the Minor AAA Draft using the “Plan B” method. Minor AA League player selection is by draft by Minor AA League Managers of all eligible Players. Draft order shall be established by a random drawing of teams for first pick. The Draft order will start with the Manager who is selected by drawing to pick first, and the order of the draft shall reverse at the end of each round and thereafter, the Manager with the last pick in the first round will have first pick in the second round. Except for 7-year-olds, all eligible players age 8 to 9 must be Drafted to a Minor AA League team. If, prior to or during the draft, it is apparent that there could be more un-drafted 8 and 9 year old players than openings, drafting of 8 and 9 year old players shall commence such that all 8 and 9 year old players shall commence such that all 8 and 9 year old players are drafted by the final draft pick.
- c. The Minor AAA League Draft will be conducted after the Major Draft using the “Plan B” method. Minor AAA League player selection is by draft by Minor AAA League managers of all eligible players. Draft order shall be established by a random drawing of teams for first pick. The draft order will start with the Manager who is selected by drawing to pick first, and the order of the Draft shall reverse at the end of each round such that in the second round, and thereafter, the Manager with the last pick in the first round will have first pick in the second round. Except for 9-year-olds, all eligible players age 10 to 11 must be drafted to a Minor AAA League team. If, prior to or during the draft, it is apparent that there could be more un-drafted 10 and 11-year-old players than openings, drafting of 10 and 11-year-old players shall commence such that all 10 and 11 year old players are drafted by the final draft pick. Before the start of the draft any AAA Manager can nominate an 8-year-old player, who has not provided a play down waiver, all AAA Managers and Minor Player Agent must unanimously agree that child is mentally and physically qualified to play AAA Minors.
- d. The Major League will be conducted by Re-Draft according to Little League using the “Plan B” method. All 12-year-olds shall be drafted to a Major League team and not limited to 50/70. Exceptions to this rule shall be as described in the Little League rules. If, prior to or during the Draft, it is apparent that there could be more un-drafted 12-year-old players than available openings, Drafting of 12-year-old players shall commence such that all 12 year olds are Drafted by the final Draft pick. Draft method is to be conducted under “Plan B”.
- e. 50/70, Junior League, Big League & Senior league players will be re-drafted and placed on a team according to “Plan B - Method for Existing League.”
- f. Expansion or contraction of the Major division will be at the discretion of the BOD and must be determined prior to the second tryout date. The BOD will determine the type of expansion draft based on guidelines set forth in the Little League International Operations Manual.

### **4. Tournament Team Player Selection 9-10 yr. old, 10-11 yr. old, 11-12 yr. old, 13 yr. old & 14 yr. old:**

- a. The 9-10, 10-11, 11-12, 13-14-year-old tournament players will be selected by a voting process consisting of teammates, managers, coaches and umpires in that division. Those eligible will vote and identify the top 15 players in each age group. Those votes will go before the BOD who will evaluate the eligibility of each player based on playing ability, availability and code of conduct behavior and come to a final list of eligible players. The managers will fill the team(s) with up to 13 players per ranking with those not put on the team initially to remain on a standby list, which list will remain confidential. If a player in the selected team is unable to play, the player at the top of the standby

list at that time will be chosen to fill the vacancy. Any 9-year-old Player who does not play AAA or above is not eligible for Tournament selection. Tournament teams will not be able to practice before June 1<sup>st</sup>.

**5. Tournament Team Manager/Coach Selection:**

- a. The Board shall select tournament Managers and Coaches. Those interested in managing a tournament team shall submit in writing their interest to the President, prior to May's BOD meeting to select players. Deadline will be determined annually and posted via website.
- b. Tournament Managers may or may not be selected based on their team's regular season record with special consideration being given to the applicant's skills and attitude over their team's season record.
- c. Each Tournament Manager selected by the board shall select his or her assistant coaches (with Board approval).

**6. Coaching Eligibility:**

- a. All new Managers, Coaches and Umpires must attend a District or Little League sponsored clinic every other year. Failure to do so may result in being disqualified to coach or umpire for the league. All returning Managers, Coaches and Umpires must complete the online concussion training and Safesport class, a District approved Rules Clinic, Positive Coaching classes, or other program selected by the board.
- b. Managers from AA League and above are required to provide umpire support for a minimum of 3 GVLL games/6 positions. 3 of the positions must be filled by the manager and the remaining 3 positions may be completed by the manager or delegated to their coaching staff. Managers must sign up for their required games no later than 2 weeks after Opening Day. Failure to comply with this rule will constitute a 1 game suspension penalty.
- c. Managers, Coaches and all Volunteers will be expected to uphold and exemplify the Manager/Coach Code of Conduct. Violations will proceed in the following manner:  
First Offense: Written warning from the Board, which will be maintained on record for two subsequent years.  
Second Offense: Evaluation/Investigation by the Fair Play Committee with a consequence delivered by Board Vote.
- d. For all divisions; home team manager will be responsible for field prep and visiting team manager will be responsible for either prepping the field (along with home team of next game) or prepping the field for the games the following day. Both Home and Visiting Managers will lock facility and make sure all others have left the property safely.

**7. Volunteer Requirements:**

All Volunteers or person's having repeated contact with players, including but not limited to; managers, coaches, team parents, umpires, and Board Of Directors must complete a DOJ Live Scan application and a JDP background application. DOJ Live Scan are paid for by the individual prior to volunteering. Failure to do so will disqualify the person from having any contact with players until complete.

8. In the event that a volunteer or an assistant coach is added during the season, a request must be made to the BOD for approval prior to them serving in the position. The required Background checks (DOJ & JDP) must also be completed. Failure to complete these steps will result in the disqualification of the individual and a suspension of the manager pending BOD review.

- a. All Volunteers or person's having repeated contact with players, including but not limited to; managers, coaches, team parents, snack shack volunteers, umpires and Board of Directors must fill out a DOJ Live Scan application and a JDP background application and agree to a background check approved by Little League and the State of CA requirements.
- b. Failure to do so by their first practice/game will disqualify the person from having any contact with players until complete.

**9. Determination of Division Champions:**

- a. The Major League Champion shall be based on the best overall season record. The team in with the best win-loss record shall be declared champion of that league.
- b. If two teams in the Major League end with the same win-loss record, then the champion shall be the team with the better record in head-to-head games with the other team. If the two tied teams have an identical head-to-head record, then the team who scored the most runs in the head-to-head games during the season shall be declared the champion, in the event the teams scored the same amount of runs in the head-to-head games, then the team who gave up the least amount of runs in the head- to-head games shall be declared the champion. If a tie between the two teams still exists, then those two teams shall play a one game playoff and the winner of that game shall be declared the champion.
- c. Minor AAA League: All Minor AAA league teams will participate in a double elimination minor league tournament at the end of the regular season. Brackets will be filled out based on a random drawing of the teams. Official scorebooks and pitch count logs will be provided by GVLL. The home team will supply a volunteer to keep the scorebook and visiting team will provide a volunteer to track official pitch count for both teams. Managers will sign both scorebook and pitch log at the end of each game.
- d. Minor AA League: All Minor AA league teams will participate in a double elimination minor league tournament at the end of the regular season. Brackets will be filled out based on a random drawing of the teams. Official scorebooks and pitch count logs will be provided by GVLL. The home team will supply a volunteer to keep the scorebook and visiting team will provide a volunteer to track official pitch count for both teams. Managers will sign both scorebook and pitch log at the end of each game.

**10. The Ten Run Rule will be in effect for the all Leagues above AA League as follows:**

- a. The league will adopt the current season interleague agreement around this policy
- b. In the case that there isn't an approved interleague agreement, it will be as follows: After 4 innings in AAA Minors /Majors. After 5 innings in 50/70, Juniors & Seniors.

**11. Removal of Players for Extended Absence and Eligible Call Ups:**

- a. The Board may remove any Player who does not play IN PRACTICE OR GAMES for more than three consecutive weeks or six games from his or her team.
- b. The Manager must notify the board after the player misses two consecutive weeks OF PRACTICE OR GAMES or four games.
- c. Managers will have two weeks to call up an eligible Player from a lower league to replace a Player that has been removed from a team. The Player Agent shall keep a pool of eligible players.
- d. If the family of a player submits a request to play down and is approved by both Major and Minor Player Agents and declines to make themselves eligible for the Major/AAA/AA Division draft it will result in a forfeiture of eligibility for the Major/AAA/AA Division until the Major/AAA/AA team has played at least 50% of its scheduled games. The wavier must be made and approved prior to Major Division Draft.

- e. Any Player called up from the Minor League to a Major League team in the last two weeks of the season is not considered a returning player for the following year and must go back into the next year's draft.

**12. Grass Valley Little League Specific Rules and regulations for the Tee Ball League are:**

- a. 45-min time limit for each game (no new inning shall start after 45 minutes). There shall be a “hard stop” after 60 minutes from scheduled start time. There will be no more than a 15- minute extension to start time due to finish of prior game.
- b. Ball: A Level 1 Safety Ball shall be used at all times.
- c. Field: The bases shall be set in pegs at 40 feet between each base.
- d. Managers and coaches are allowed on the field at any time so long as they don't obstruct the game or annoy or distract opposing team players, managers or coaches.
- e. All players present at a game will bat in continuous order. Offense and defense will switch when the offensive team bats through its entire batting order. Tee Ball is considered an instructional league and should be coached accordingly; Players shall be provided instructions and taught to play more than one defensive position. All players should receive equal playing time and should play multiple positions within a game. All players in the lineup shall be on the field-playing defense each inning with at least one inning in the infield.
- f. If batter or runner is put out, he or she shall stay on the bases as a runner.
- g. No bunting, stealing or sliding.
- h. Any ball hit into fair territory is in play.

**13. Grass Valley Little League Rules and Regulations specific to Farm League are:**

- a. In the event that an interleague agreement exists for a division, the inter-league agreement supersedes GVLL bylaws for all games played in that division. If no interleague games/agreement exist, the GVLL bylaws are in effect.
- b. 60-min time limit for each game (no new inning shall start after 60 minutes). There shall be a “hard stop” after 75 minutes from scheduled start time. There will be no more than a 15-minute extension to start time due to finish of prior game.
- c. Ball: A Level 5 Safety Ball shall be used at all times.
- d. Field: Bases shall be set into pegs at 40 feet between each base.
- e. Managers and Coaches are allowed on the field at any time so long as they don't obstruct the game, annoy or distract opposing team players, managers or coaches.
- f. All players present at a game will bat in continuous order. Offense and defense will switch when the offensive team bats through its entire batting order. Farm is considered an instructional league and should be coached accordingly; players shall be provided instructions and taught to play more than one defensive position. All players should receive equal playing time and should play multiple positions within a game. All players in the lineup shall be on the field playing defense each inning with at least one inning in the infield. Maximum number of players in the infield will be 6 including the pitcher and catcher; all other players must be at least 10 feet behind the base path.
- g. If 3 outs are made the bases shall be cleared.
- h. Prior to April 30<sup>th</sup>, the coach of the batting team will pitch 7 pitches from one knee at a distance of 15-20 feet. In the event the batter does not hit the ball a Tee will be provided until the ball is hit.
- i. After April 31<sup>st</sup> to end of season, the coach of the batting team will pitch 7 pitches from one knee at distance of 15-20 feet. If the ball is not hit the batter will return to the bench.

- j. No bunting, stealing or sliding.
- k. Any ball hit into fair territory is in play.

**14. Grass Valley Little League Rules and Regulations specific to the Minor A League are:**

- a. In the event that an interleague agreement exists for a division, the inter-league agreement supersedes GVLL bylaws for all games played in that division. If no interleague games/agreement exist, the GVLL bylaws are in effect.
- b. **75**-min time limit for each game (no new inning shall start after 75 minutes). There shall be a “hard stop” after 90 minutes from **scheduled start time**. There will be no more than a 15 minute extension to start time due to finish of prior game.
- c. One Manager or coach is allowed on the field while on defense so long as they don’t obstruct the game or annoy or distract opposing team players, managers or coaches.
- d. Ball: A Level 5 Safety Ball shall be used at all times.
- e. Field: Bases shall be set into pegs at 50 feet between each base with the pitching mound set at 38 feet.
- f. Minor A is considered an instructional league and should be coached accordingly; Players shall be provided instructions and taught to play more than one defensive position. All Players should receive equal playing time and should play multiple positions within a game with at least one inning in the infield. The team on defense will have no more than (6) Players in the infield and must have a catcher with regulation gear and a pitcher standing at the mound, and all other players in the lineup may play in the outfield.
- g. Any ball hit into fair territory is in play.
- h. All Players present at a game will bat in continuous order. Offense and defense will switch when the offensive team bats through its entire batting order.
- i. Each out made in the field will be counted.
- j. If 3 outs are made the bases shall be cleared.
- k. Each batter will be thrown 7 pitches.
- l. The Coach will pitch to his or her own team or may use a league approved pitching machine. m. No bunting, stealing or sliding.
- m. Overthrows: Runners may advance one base on an overthrow, with the exception of home.
- n. Batters throwing bats will receive a warning for the first offense and will be declared out each time after the first offense that he or she throws the bat.

**15. Grass Valley Little League Rules and Regulations Specific to Minor AA League are:**

- a. In the event that an interleague agreement exists for a division, the inter-league agreement supersedes GVLL bylaws for all games played in that division. If no interleague games/agreement exist, the GVLL bylaws are in effect.
- b. 90-minute time limit on each game (no new inning shall start after 90 minutes). If at the end of the 90-minute time limit the game is in the bottom of the inning, then that inning will be completed. There shall be a “hard stop” after 105 minutes from **scheduled start time**. The time limit starts at the scheduled start time. There will be no more than 15-minute extension to start time due to finish of prior game. Teams may score a maximum of five runs in an inning. No game score will be kept; runs counted will only be used to determine the maximum runs per inning. Scorebooks are provided for record keeping only, i.e. pitch counts and stat tracking only. The scoreboard will not be used during regular season games.

- c. Official Pitch count logs for each game will be kept at the field and must be signed by each manager after each game. Failure to sign log will could result in punishment from the league
- d. When on defense, one manager or coach is allowed on the field so long as they don't obstruct the game or annoy or distract opposing team players, managers or coaches. Offensive coaches must remain in their respective coach's box and limited to one offensive timeout for the purpose of a visit or conference per inning.
- e. All players present at a game shall bat in the game in a continuous order. Minors AA is considered an instructional league and should be coached accordingly; players shall be provided instructions and taught to play more than one defensive position. All players should receive equal playing time and should play multiple positions within a game. Each player must play a minimum of two consecutive innings and encourage at least one inning in the infield.
- f. Defensive teams shall consist of 10 players, with four players in the outfield. g. Bunting is allowed.
- g. Umpires: The batting team shall provide an umpire, who shall call the game from behind the pitcher. The umpire can be a coach, parent, sibling, etc. and shall be a volunteer. The umpire shall be at least 12 years old. If umpire is umping from behind the plate must have mask and chest protector. If junior umpires are used, they are paid directly from the managers, at no cost to the league. All junior umpires must have completed a GVLL approved umpire clinic. Any verbal or other inappropriate behavior by managers, coaches, player and fans during a game umpired by a junior umpire will not be tolerated and discipline could result based on findings from the Fair Play Committee.
- h. Base Running/Stealing/Pitching:
  - Runners may steal any base, After the ball has crossed the batter.
  - Runners will be limited to one base on an overthrow.
  - Pitchers shall throw from the temporary mound placed at 40'.
  - If a pitcher throws four balls, a manager or coach from the batting team shall pitch to the batter until the batter gets a hit or strikes out. The count will continue when the manager/coach enters to pitch, and every pitch that the coach delivers will be considered a strike (i.e. If the child throws 4 straight balls, the batter then gets up to 3 pitches from the coach, regardless of how good or bad those pitches may be. If the batter fouls off the last pitch, they will get an additional pitch). There are NO WALKS.
  - If a player is hit by a pitched ball from another player, it is considered ball 4 and the coach will finish the at bat, unless the batter is unable to continue the at bat and will be awarded first base.
  - There will be no stealing on coach pitches or over throws from catcher to pitcher when coach is pitching.
  - All pitchers must comply with the daily pitch count requirements established by Little League International; additionally, all pitchers must adhere to the following number of days' rest between games pitched. Each team is required to keep their own pitch log for the entire season, an official log will be located at the field and must be entered and signed by the manager after each game.
  - Coaches must pitch overhand from the pitching rubber. When the coach enters to pitch, the child-playing pitcher on defense must have at least one foot on the dirt portion

**16. Grass Valley Little League Rules and Regulations Specific to Minor AAA League are:**

- a. In the event that an interleague agreement exists for a division, the inter-league agreement supersedes GVLL bylaws for all games played in that division. If no interleague games/agreement exist, the GVLL bylaws are in effect.

- b. **105**-minute time limit on each game (no new inning shall start after 105 minutes). If at the end of the 105-minute time limit the game is in the bottom of the inning, then that inning will be completed subject to rule (b) below. There shall be a “hard stop” after 2 hours from scheduled start time. The time limit starts at the scheduled start time. There will be no more than a 15-minute extension to start time due to finish of prior game. Teams may score a maximum of five runs in an inning. Game score will be kept; wins and losses for the season will not be tracked. Scorebooks are provided for record keeping only, i.e. pitch counts and stat tracking only. The scoreboard is permitted during regular and post season games. Scores are being kept to instill proper sportsmanship in winning and losing.
- c. No game shall continue past 10:00 p.m. All field lights shall be turned off at 10:00 p.m. The game shall end promptly at 10:00 p.m. and the score shall be final in accordance with normal rules governing such an occurrence (e.g., revert back to the last full, complete inning).
- d. All players present at the start of the game shall bat in the game in a continuous order. Any player showing up late must bat in the last spot of the lineup. Minors AAA is considered an instructional league and should be coached accordingly, players shall be provided instructions and taught to play more than one defensive position. All players are encouraged to receive equal playing time and play multiple positions within a game. Each player must play a minimum of two consecutive defensive innings with one at bat.
- e. Defensive teams shall consist of 10 players, with four players in the outfield. e. Bunting is allowed.
- f. Umpires: The umpires shall be at least 12 years old. All junior umpires must have completed an GVLL approved umpire clinic. Any verbal or other inappropriate behavior by managers, coaches, player and fans during a game umpired by a junior umpire will not be tolerated and discipline could result based on findings from the Fair Play Committee.
- g. Base Running/Stealing:
  - Runners may steal any base, including home all season

**17. Grass Valley Little League Rules and Regulations Specific to Major League are:**

- a. In the event that an interleague agreement exists for a division, the inter-league agreement supersedes GVLL bylaws for all games played in that division. If no interleague games/agreement exist, the GVLL bylaws are in effect.
- b. Major games must complete 6 innings or to the top of the 6<sup>th</sup> if the home team is leading.
- c. Umpires: The umpire shall be at least 13 years old. All junior umpires must have completed a GVLL approved umpire clinic. Any verbal or other inappropriate behavior by managers, coaches, player and fans during a game umpired by a junior umpire will not be tolerated and discipline could result based on findings from the Fair Play Committee.

**18. Refund Policy:**

- a. No refunds will be given after a player has participated in two games. In the event that a refund is requested, prior to their two-game participation, but after a uniform has been distributed, a uniform deduction will be applied to their refund.

**19. Ejections/Suspensions:**

- a. If a manager, coach or player is ejected from a game, they are then suspended for the team’s next game. The Board has further defined the term “suspended.” First, the League will make a distinction between a manager and a coach who has been ejected as compared to a player who has been ejected.



- b. In the case of a manager or coach who has been ejected, that person shall leave the field and the premises where the game is being played immediately (e.g., Condon Park). The ejected person shall not participate and no longer has any standing in that game. After being ejected from a game, he or she may not further discuss any play or the reason(s) for the ejection.
- c. In the case of ejection of a player, the League must be sensitive to its responsibility for the wellbeing of that child. Accordingly, that player may not be required to leave the premises. The manager will have two options (1) The player may spend the rest of the game in the dugout and may not come onto the field for any reason (e.g., clear bats, coach bases, pinch run) and may leave the dugout (off of the field) only to go to the restroom and back, or (2) the player may leave the dugout for the remainder of the game if the manager assigns the responsibility for the player to that child's parent(s) or guardian(s) but only if they are present. The manager may request the player leave the premises if they are a disruption to the team by being on the premises, but only if a parent/guardian is with them.
- d. The suspension begins at the moment of the ejection and ends the morning of the day after the team's next game. This provision means that the ejected person is not permitted on any premises where the team may be playing or practicing, or any other team event, until the suspension ends. The ejected person may not return to the field after the game in which he or she was ejected, nor may that person come on to the field on the day of the team's next game. Any documented violation of this policy shall be reported to the President, who shall call a meeting of the Board to consider the violation reported.
- e. If the Board determines that violations of this policy did occur, it is empowered to impose any additional penalties it considers appropriate.
- f. The BOD will create the Fair Play Committee, which will oversee all suspensions, appeals and disciplinary violations. This committee will be made up of the league president, and 4 BOD members. If any member of the committee is tied to play in the division in question, the president will appoint a substitute member. The committee will only hear an appeal on suspensions due to possible rule violations. All appeals must be made in writing within 24 hours of notification of suspension. The committee will have 48 hours to review all evidence presented and determine to uphold or rescind the suspension.
- g. Safety Violations: For rule violations involving safety, i.e. pitch count or day's rest, the manager of the team will face an immediate 1 game suspension. Repeated violations will result in a review by the BOD to determine appropriate punishment to include extended suspension or replacement. In the event that a safety violation is caught before the actual infraction occurs and no safety rule was violated, the violation will be reduced to the same structure as the non-safety violations (section 17i).
- h. Non-Safety Violations: Rule violations involving non-safety incidents, i.e. minimum play or illegal substitutions, the manager will be met with a written warning from the Fair Play Committee. Repeat offenses will result in a review for possible suspension.
- i. The Board advises all managers and coaches that it expects all team members to act in a manner that serves as a positive role model for all the children of our program. Neither umpires nor the Board will tolerate behavior that does not meet this standard. Umpires have been directed to try to avoid ejections if possible. Managers and parents should understand and expect that any penalties imposed by the Board concerning violations of this policy will reflect the Board's strong desire that everyone act as strong role models.

## **20. James P. Maloney Memorial Scholarship:**

Our community lost a very special person on August 25, 2007. James (Jim) P. Maloney lost his courageous battle with cancer after a long, arduous fight. Jim was a very special man who loved sports and spent many years supporting various athletic events, most of which involved one or all of his children. He

was especially passionate about Little League and volunteered a great deal of time to the organization. He was an avid baseball fan. Even while undergoing treatment, in the midst of his struggle to fight his disease, he continued to be an integral part of Little League.

In his memory, Grass Valley Little League has set up The James P. Maloney Scholarship Fund. The league has a separate banking account for donations and money collection. The scholarship fund will provide financial assistance to qualified graduates who have played at least 2 years of Little League in Grass Valley.

- a. The scholarship shall be a onetime donation in the amount of, no less than, \$500.
- b. A committee appointed by the Grass Valley Little League Board of Directors shall select a recipient based on the following criteria:
  - o Must be a graduating high school senior from Nevada Joint Union High School (NJUHSD) or a GVLL James P. Maloney memorial scholarship recipient that is reapplying.
  - o Must have participated in Grass Valley Little League for a minimum of two years, with one of those years having been in division Single A or above.
  - o Must submit a completed NJUHSD district scholarship application.
  - o Must attend a two-year, four-year college or a trade school of their choice.
  - o Student must have a minimum 3.0 G.P.A.
  - o Enrollment verification must be presented prior to funds being distributed.
- c. Money will be contributed to the fund through donations.
- d. The league shall contribute a portion of the funds collected at the name fundraising event decided on at the beginning of the year to the Scholarship fund. The percentage shall be as determined by the Board after the fundraising event but shall not be less than 15% of the event profits.
- e. In the event that there is no qualifying recipient, the scholarship for that year shall be forgone and the process will renew the following year. The funds raised shall remain in the Scholarship Fund.
- f. In the event of a drop out the scholarship money shall be returned to GVLL by the end of the semester.

## **21. Tyler Nielsen Sportsmanship Award:**

Background: On a fateful March-day in 2018, our community lost our young and beloved GVLL alumni Tyler Nielsen in a tragic car accident. Tyler was 17 years old and embodied sportsmanship on and off the field. He started playing baseball at age 5 and continued through high school. Tyler had spent many years on our fields and grew before our eyes. His family has helped to heal our small community and pass on a legacy of love and generosity. In his memory, Grass Valley Little League has set up The Tyler Nielsen Sportsmanship Award.

- a. This award is given each year to a Player in the Major's division who exhibits true Sportsman like conduct to their Team and Coaches. A Player who respects all in the game including the opponent. A Player who is gracious while winning or losing. A true Teammate on and off the field.
- b. (2) Players from each Major Team are chosen and by nominations by Major League Managers. The Board then evaluates the nominations and votes on one Player to be awarded at Closing Ceremonies with a plaque.

## **22. In the Event of a Season Cancellation or Otherwise Altered Season:**

If circumstances require a cancellation of a season the BOD will meet to determine the most appropriate steps of cancellation. Items like equipment drop off, refunds, and other end of season items will be addressed and then communicated to the membership League (as defined in the constitution)our website.

If a season is altered due to unforeseeable circumstances, the BOD reserves the right to counsel with district, region and LLI for any necessary changes that must be made and to make said changes that are in the best interest of the overall league membership.

**23. Board of Director Elections:**

Election procedures will follow as the Constitution allows, in addition GVLL will clarify the timeline of the annual election process based on Western Regional guidelines and in this order:

- Mid-August- An announcement and call for Board Nominees will be sent to membership
- September-Annual Meeting of the Membership, members will be reminded of the opportunity to serve on the BOD and will be encouraged to vote the following day for the number of Board positions.
- September - electronic ballot to be distributed after the Annual Meeting to voting members to determine the number of Board positions. Voting members have no less than 5 days to complete.
- September - The BOD will meet to review nominations and confirm eligibility for those interested in being elected to the BOD. Additionally, they will prepare the electronic ballot to be distributed. The voting members will have no less than 5 days to complete their ballot. The BOD will utilize a secure platform for voting.
- Once the vote is complete, the BOD will post the election results on or before September 30<sup>th</sup>, including the specific number of votes earned by each candidate, in the greatest effort to be transparent. The newly elected board will be responsible to hold a BOD meeting within 30 days.

**24. Board Business**

- a. To promote fairness and equity, the Board will fill seats on the following committees in their October-meeting; The Fair Play, All Star, Scholarship, Events Snack Shack and Bylaws Committees.

**25. This is a placeholder for future articles.**